

## Personal Learning and Revision Checklist

Use this checklist to make sure that all topics are covered in your revision and to ensure you know what your focus areas are.

Subject: Theatre Studies

TIER:

Topic	RAG Rate	Further support required?
<p><u>Live Theatre (CAT, Curious, A Monster Calls)</u>  <b>Play</b>  <b>Date + venue</b>  <b>Production style</b>  <b>Design links to CAT</b>  <b>Acting and design links to Curious extract</b></p>		
<p><u>Social and Historical context of CAT and Saved</u>  <b>Extract of Saved 94-102</b>  <b>Location(s)</b>  <b>Original performance</b>  <ul style="list-style-type: none"> <li>- Staging</li> <li>- Production style</li> <li>- How it was received by the original audience</li> </ul> <b>Structure</b>  <ul style="list-style-type: none"> <li>-</li> </ul> <b>Production styles that you would use</b>  <ul style="list-style-type: none"> <li>- Minimalistic</li> <li>- Realistic</li> <li>- Symbolic</li> <li>- Representational</li> <li>- Expressionist</li> </ul> <b>Relevance of the play to a contemporary audience</b></p>		
<p><u>Knowledge of Section C extract</u>  <b>Plot/moment in the play</b>  <b>Location(s)</b>  <b>Knowledge of Characters</b>  <b>Mood and atmosphere</b>  <b>Structure</b>  <b>Ideas for staging type</b>  <b>Ideas for set</b>  <b>Ideas for props</b>  <b>Ideas for SFX</b></p>		

<b>Ideas for LX</b> <b>Ideas for costume and make up</b> <b>Ideas for movement AND positioning</b> <b>Ideas for vocals</b> <b>Links to live theatre for all ideas</b>		
Themes of CAT		
Themes of Saved		
<b>Knowledge of characters in CAT</b>		
<b>Knowledge of characters in Saved</b>		
<b>Acting:</b> Rehearsal techniques		
<b>Acting:</b> Vocal skills  <b>Tone</b> <b>Pitch</b> <b>Pace</b> <b>Pause</b> <b>Volume</b> <b>Emphasis</b> <b>Accent</b> <b>Projection</b>		
<b>Acting:</b> Physical skills  <b>Gait</b> <b>Movement</b> <b>Gesture</b> <b>Body Language</b> <b>Posture</b> <b>Facial Expressions</b> <b>Eye Contact</b>		
<b>Acting:</b> Interaction & relationships  <b>Proxemics</b> <b>Levels</b> <b>Vocal interaction</b> <b>Physical interaction</b>		
<b>Design:</b> Set + props  <b>Backdrop</b> <b>Floor cloth</b> <b>Furniture</b> <b>Scenery</b> <b>Items hung from the ceiling</b> <b>Colour symbolism</b> <b>Props (handheld)</b>		
<b>Design:</b> Lighting		

<p>Type of light (eg: spotlight, pin-spot, flood light etc.)  Gobo  Colour of gel (and its symbolism)  Intensity (%)  Mood &amp; atmosphere  Location/Time of day</p> <p>Use of Projection</p>		
<p>Design: Sound</p> <p>Tempo  Volume  Diegetic/Non-Diegetic  Duration  Underscore/Intermittent  Distortion  Location  Mood &amp; atmosphere</p>		
<p>Design: Costume + makeup</p> <p>Garment  Condition  Time period  Size  Colour symbolism  Material</p>		
<p>Design: Staging types + audience positioning</p> <p>Proscenium Arch  End on  Thrust  Traverse  In-the-round</p> <p>Where are the audience positioned in all of the above staging types?</p>		